

Processing and Working Memory Games

Cognitive Skill: visual processing, working memory, attention, long term memory, logic and reasoning

Challenges: Play each game as quickly as possible - progress to more difficult levels when the levels become easy. For the first few rounds, you will need to say what you are playing.

	Time	Time	Time
Blink or a deck of cards. Read the directions provided when playing the game.			
Processing Drill: flip the entire deck of cards one at a time and say the number you see. Next, say the color you see. Then say the shape/suit you see.			
Working Memory: flip the cards one at a time and alternate by saying the number of the first card, the color of the second card, and the shape of the third card. Continue this pattern with the entire deck.			
Sort the deck by number, then by color, and then by shape and record your time.			
Say number of the first card, number and color of the second card, number, color, and shape of the third. Continue pattern.			
Say the number, color, and shape of each card.			
Play 2 players. Read the directions.			
Play alone and time			
Say number, color and shape with 2-3 people, switching places half way through the deck			
Qwitch			
Play = by matching the same number or letter			
Play =, + by matching either + or =			
Play =, +, - by matching either = + or -			
Play alone and time and against your partner			

Placed the cards down into 3 piles and alternate saying = on the first pile (B2 is B2 then + on the second (A3 is B4) and - on the third (E8 is D7). When adding 8 will be 9, H will be I. When subtracting 1 will be 0 and A will be Z.			
Play on 3 piles: =, +, -. Play against yourself and time			
Spot It. There are many variations. Play as directed			
Recall the animals/objects seen.			
Place the animals/objects in categories or classifications			